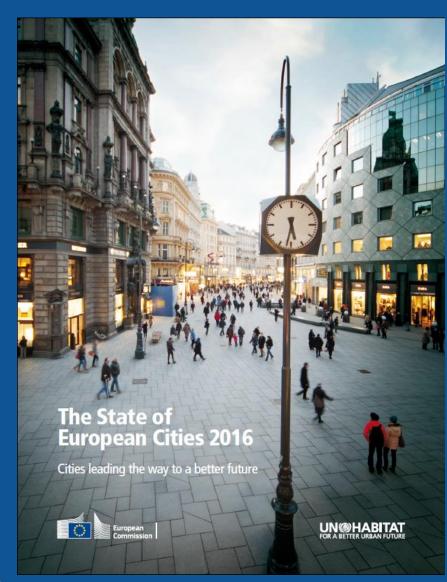


# Cities leading the way to a better future

# **State of European Cities Report, 2016**

By Lewis Dijkstra
Deputy Head of Unit
Economic Analysis Unit,
DG Regional and Urban Policy
European Commission



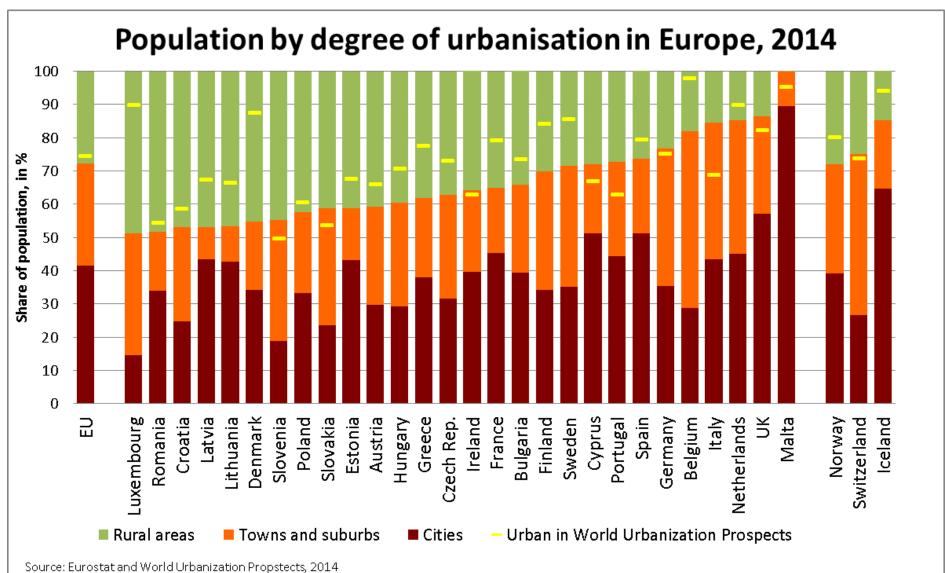




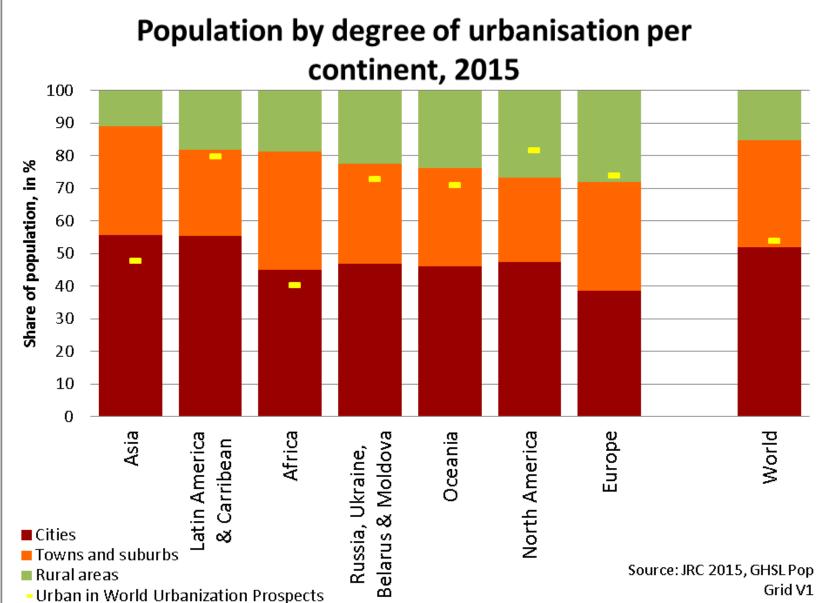
### **Goals of the report**

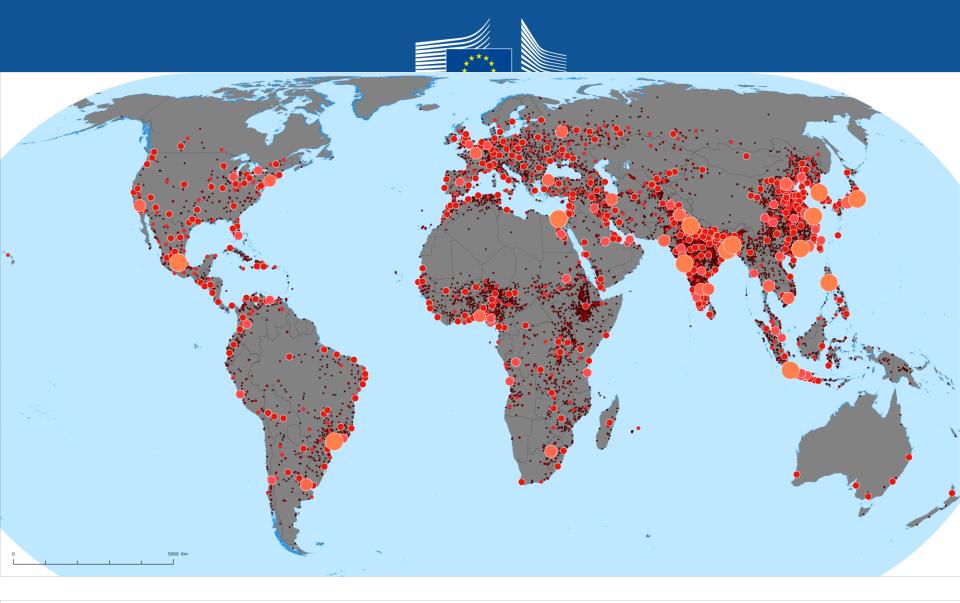
- Help Urban Agenda for the EU (Better knowledge and data) and its partnerships (air quality, housing, migration, poverty,....)
- Support the New Global Urban Agenda
- Make it easier for mayors to compare their city and learn from each other (both within Europe and globally)





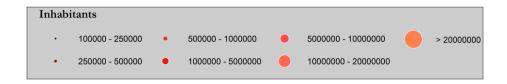






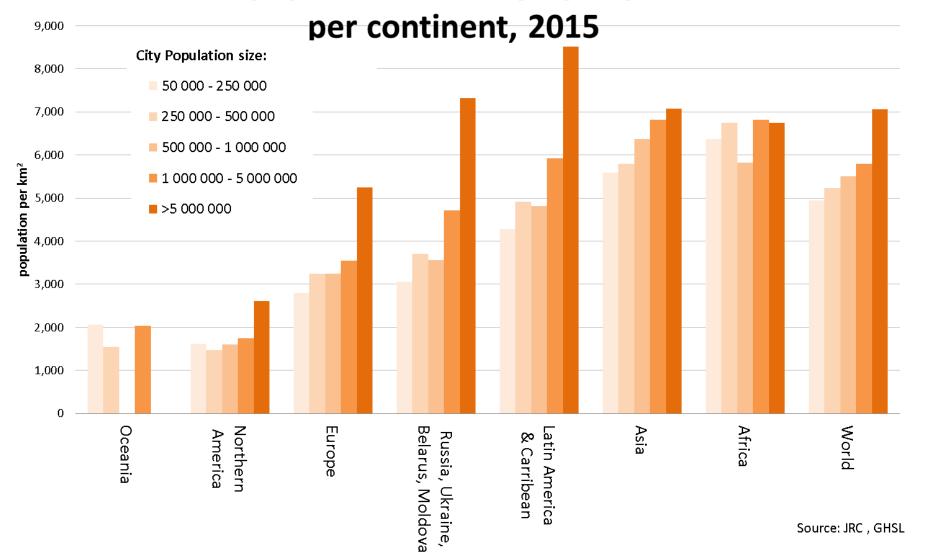
#### Urban Centres in the world by population size, 2015

Source : JRC (GHS - POP Global Settlement Model)





#### Median population density by city size class





### **EU-OECD-WB** voluntary commitment

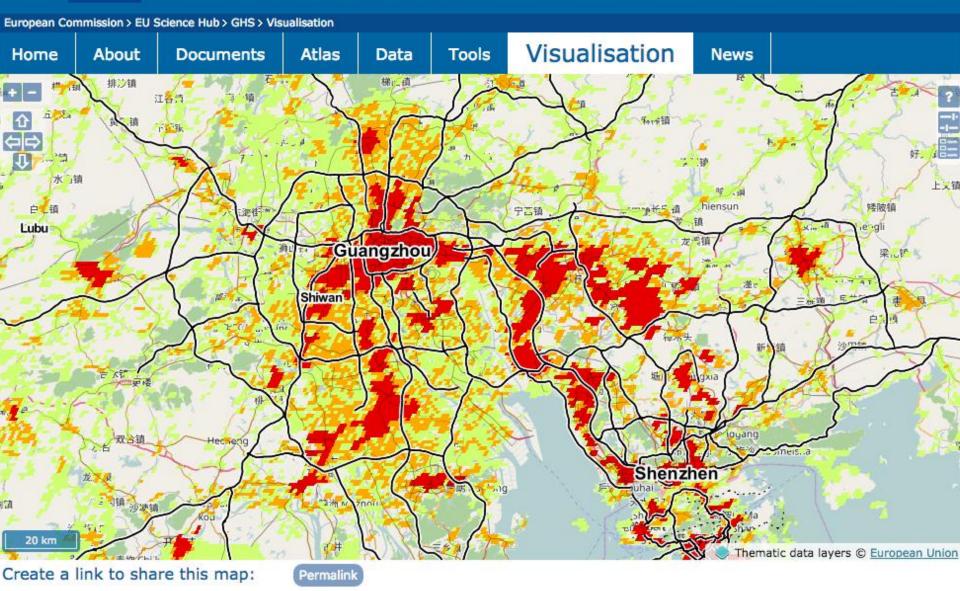
- Was announced at Habitat III
- Goal to develop a global, people-based definition of cities and settlements
- Methodology to be tested is the degree of urbanisation, which includes the city definition used in the EU-OECD functional urban area definition.



# These Urban SDG indicators are very sensitive to the city boundaries

- 11.2.1 Proportion of population that has convenient access to public transport
- 11.3.1 Ratio of land consumption rate to population growth rate
- 11.6.2 Annual mean levels of fine particulate matter (e.g. PM2.5 and PM10) in cities
- 11.7.1 Average share of the built-up area of cities that is open space for public use for all

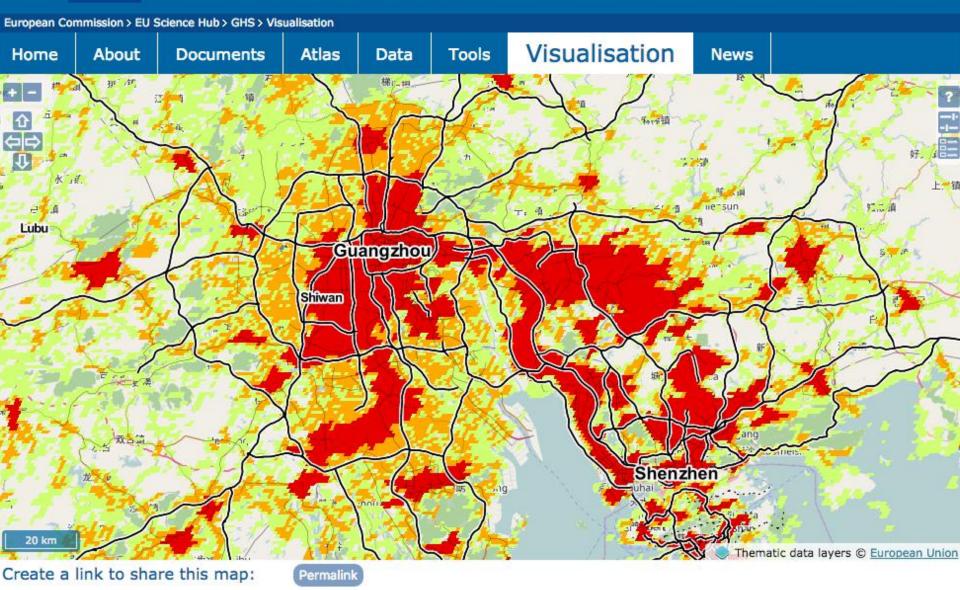




Built-up (resolution: 38m): none Population (resolution: 250m): none

Settlement Model (resolution: 1km): SMod 1975

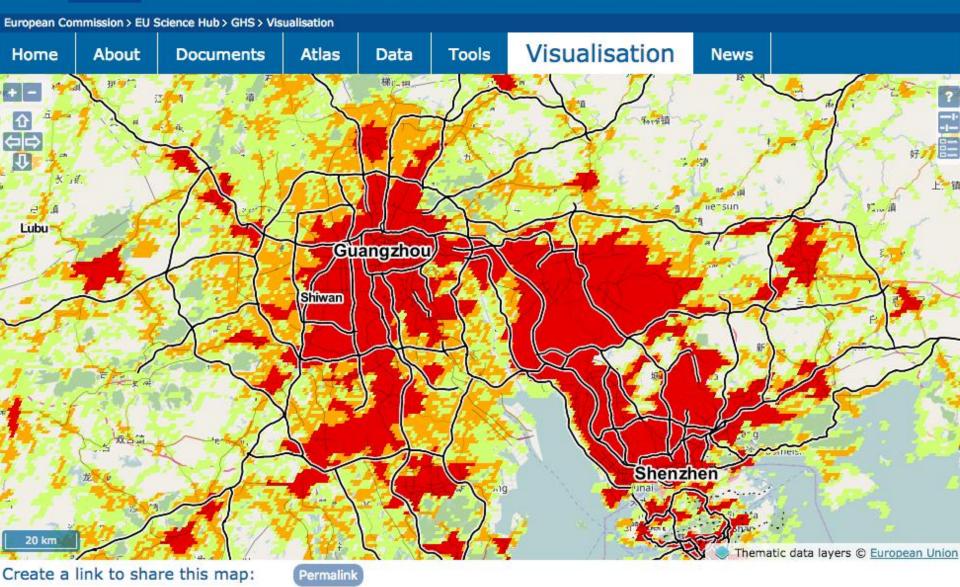
Race: OSM Place names



Built-up (resolution: 38m): none Population (resolution: 250m): none

Settlement Model (resolution: 1km): SMod 1990

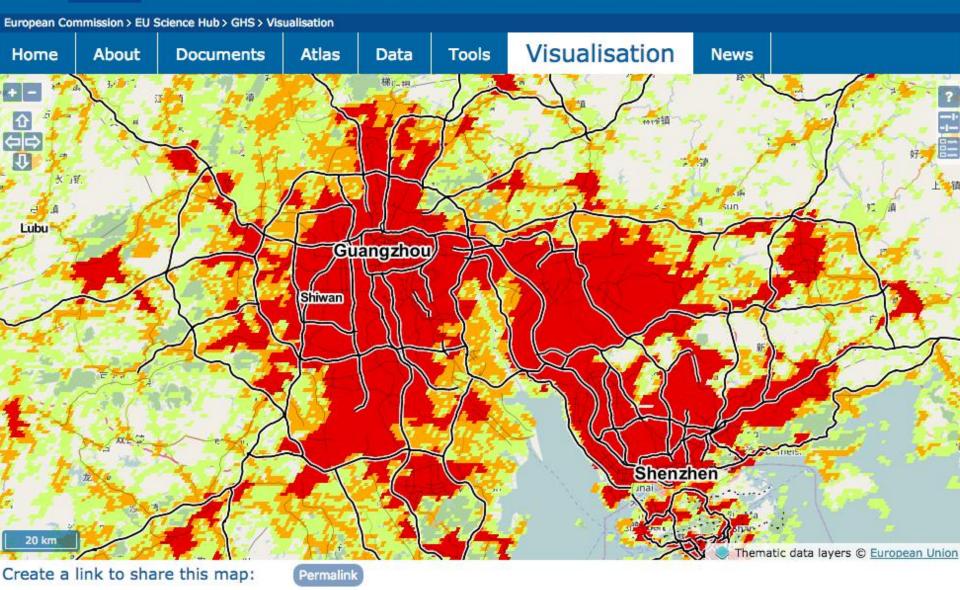
Race: OSM Place names



Built-up (resolution: 38m): none Population (resolution: 250m): none

Settlement Model (resolution: 1km): SMod 2000

Base: OSM Place names



Built-up (resolution: 38m): none Population (resolution: 250m): none

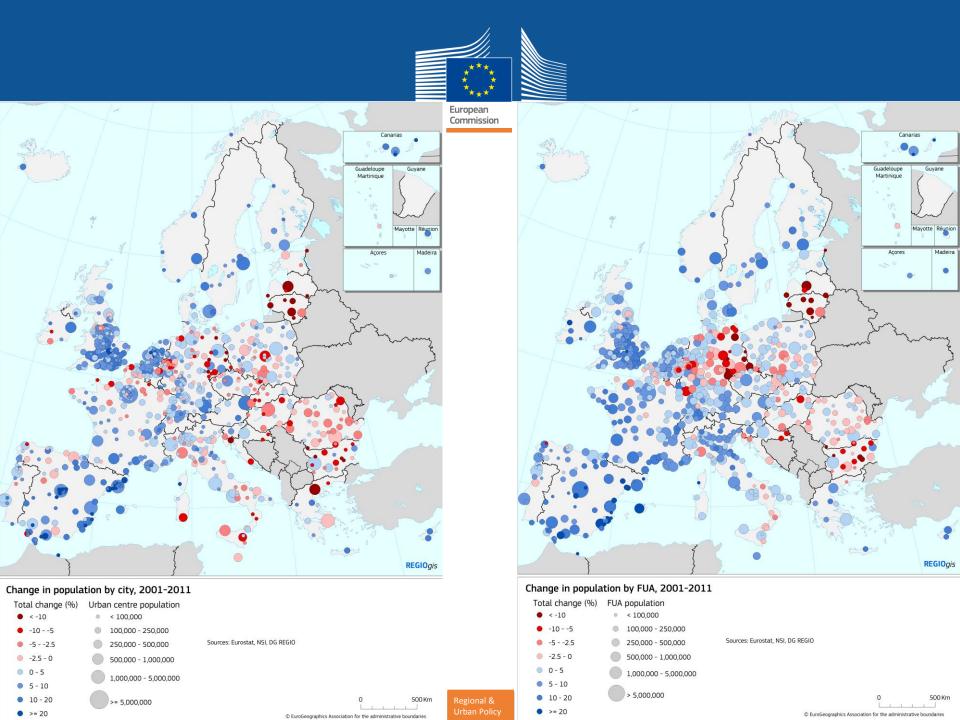
Settlement Model (resolution: 1km): SMod 2015

Base: OSM Place names



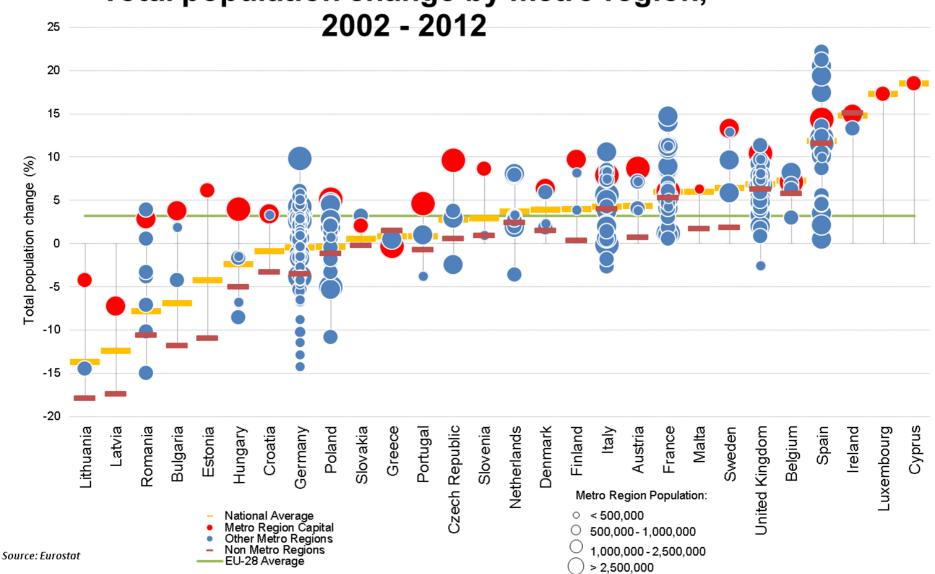
# DEMOGRAPHIC CHANGE & MIGRATION





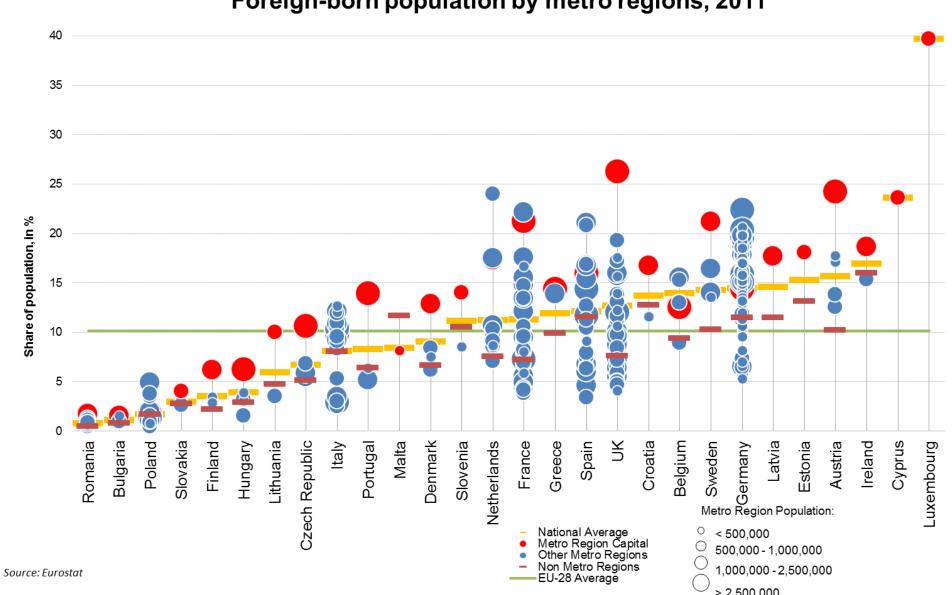


### Total population change by metro region,



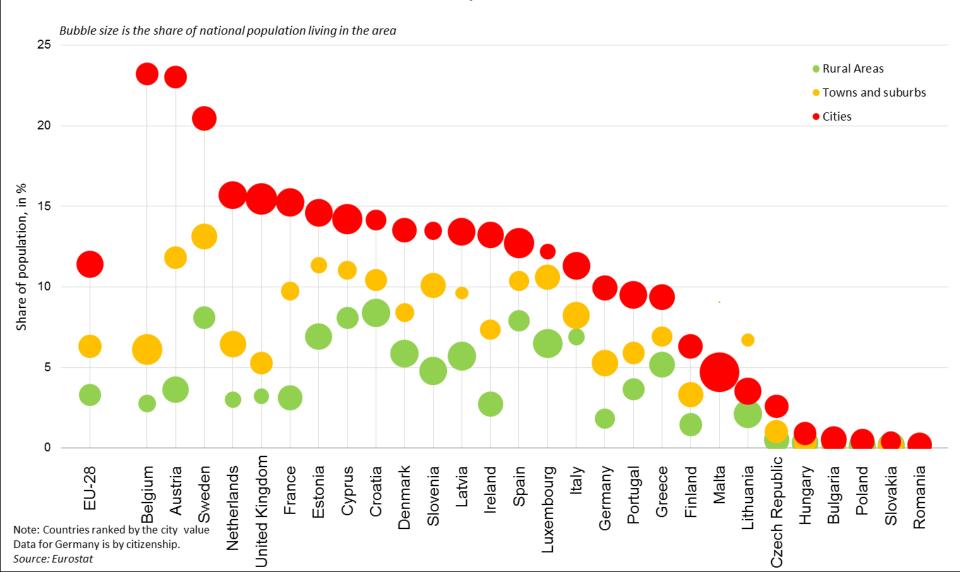


#### Foreign-born population by metro regions, 2011



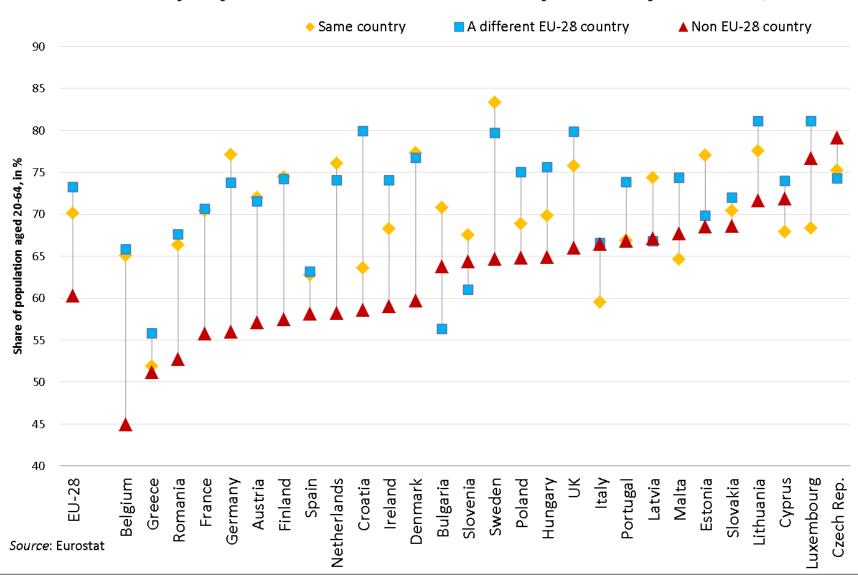


# Working age population (20-64) born outside the EU by degree of urbanisation, 2014





#### Employment rate in the cities by country of birth, 2014



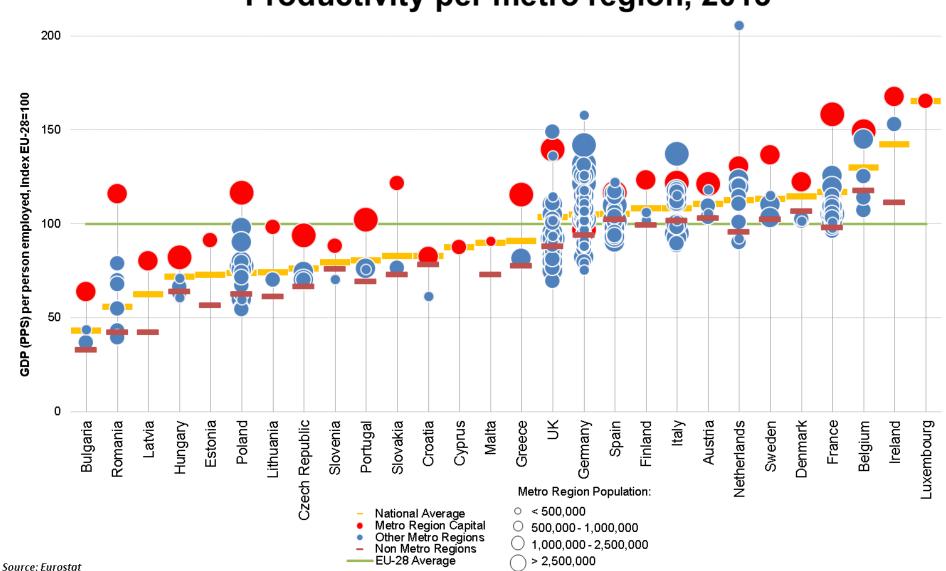


# URBAN ECONOMIC DEVELOPMENT





#### Productivity per metro region, 2013





### Productivity and middle income trap

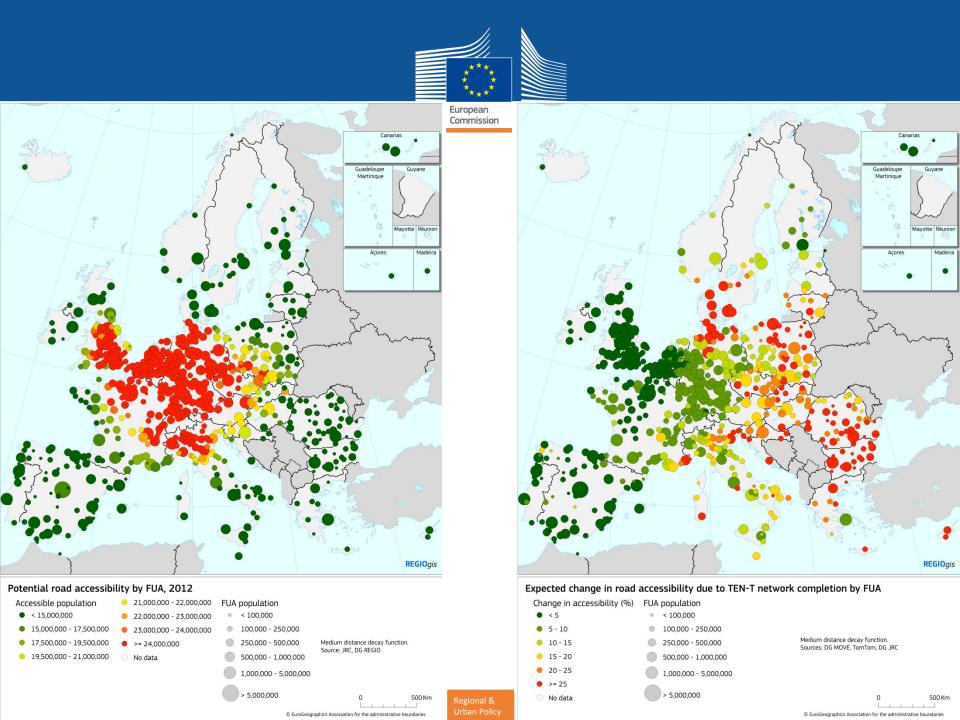
- Cities are more productive because of
  - More tertiary educated (sorting)
  - Higher employment rates (matching)
  - More high-growth firms (sharing)
  - Better accessibility and connectivity (sharing)
  - More innovation (learning)
- Low-income cities are catching up, but losing jobs
- Medium- and high-income cities lag behind
- Very-high-income cities maintain their lead





### Middle-income trap

	Average annual change 2000-2013, in %			
Metro region by				
income level	Population	GDP	GDP per head	Employment
Very high	0.7	1.6	0.9	0.8
High	0.6	1.3	0.7	0.9
Medium	0.4	1.1	0.7	0.4
Low	0.2	1.3	1.1	0.0
All Metro	0.5	1.3	0.9	0.6
Non-metro	0.1	0.9	0.8	0.0
EU	0.3	1.2	0.9	0.3

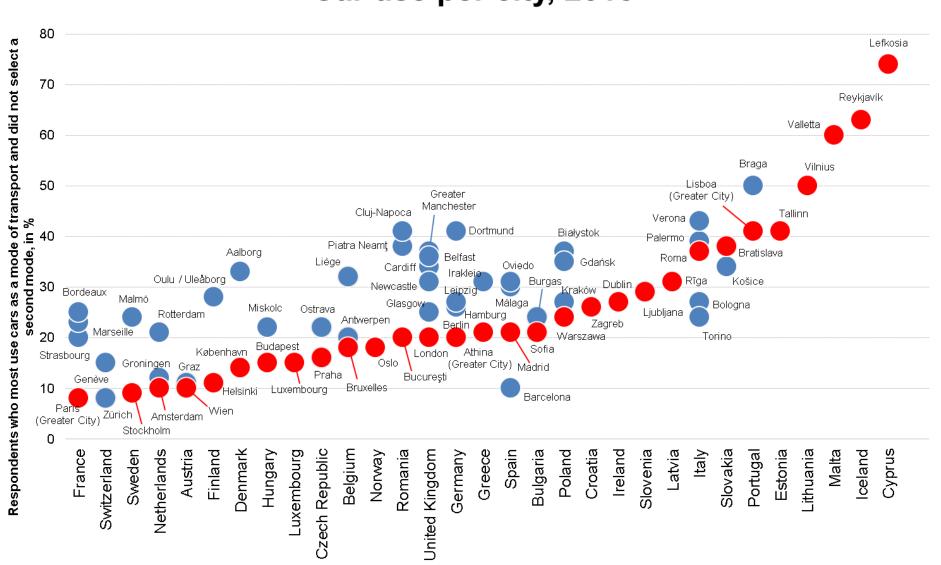




# **URBAN MOBILITY**

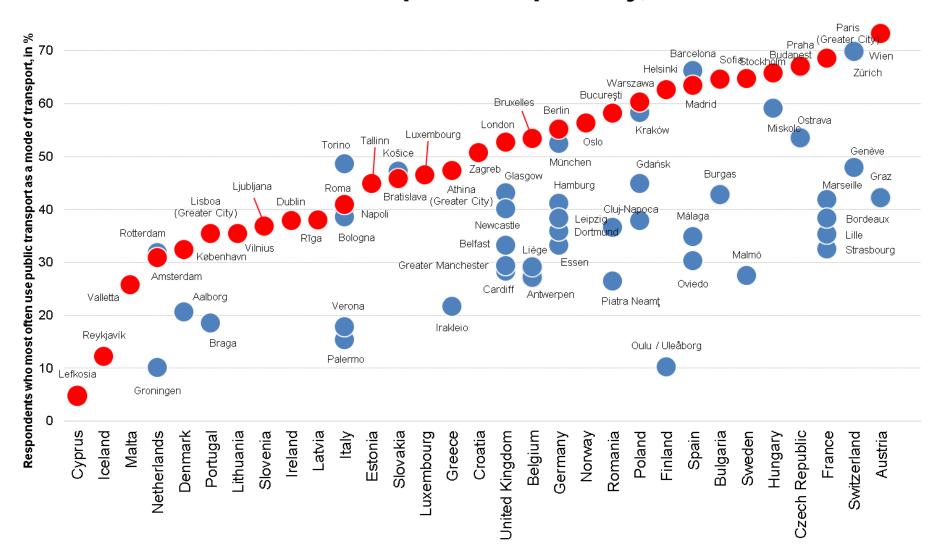


#### Car use per city, 2015

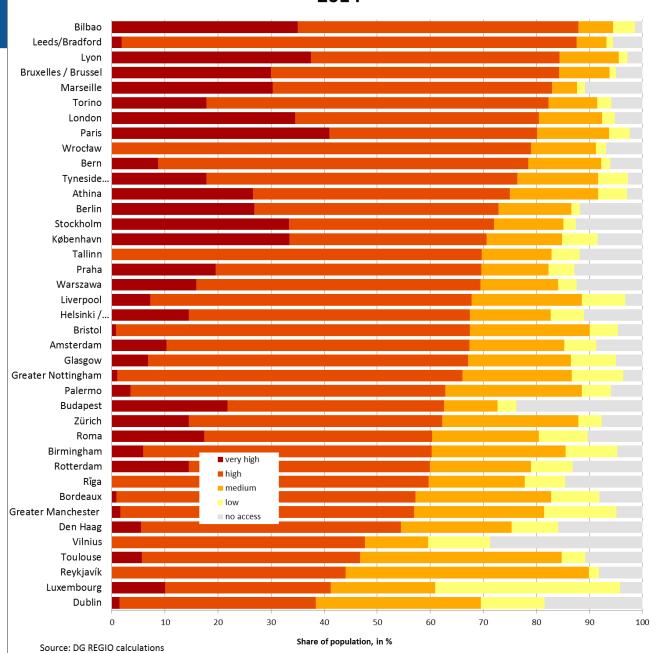




#### Public transport use per city, 2015

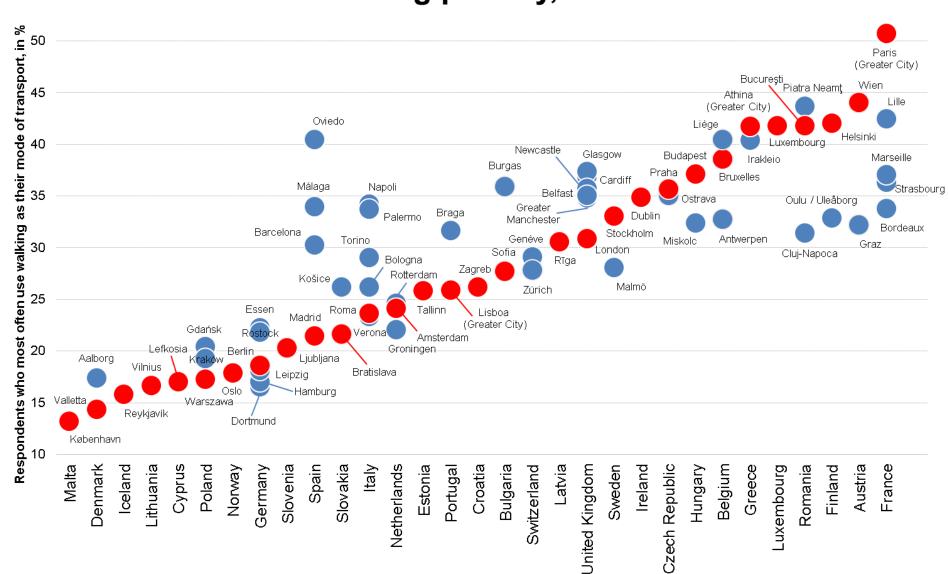


# Access to public transport in capital cities and large cities, 2014



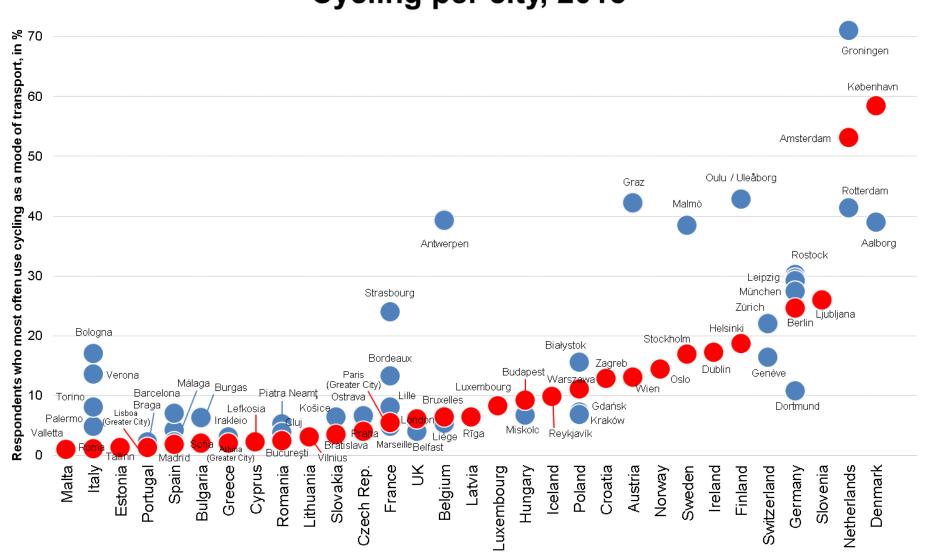


#### Walking per city, 2015





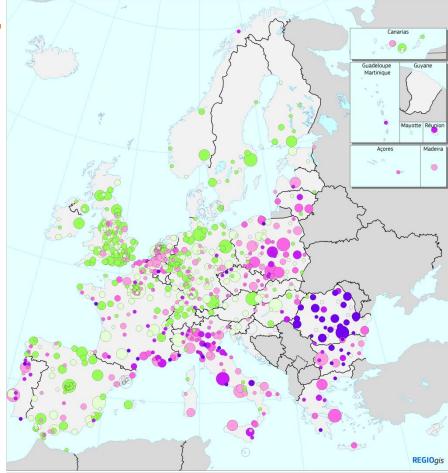
#### Cycling per city, 2015

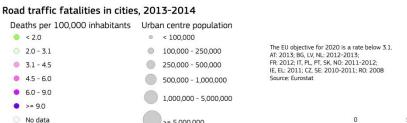




#### **Road fatalities**

- Green below 2020 target
- Purple above 2020 target





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>= 5,000,000



### **Urban mobility**

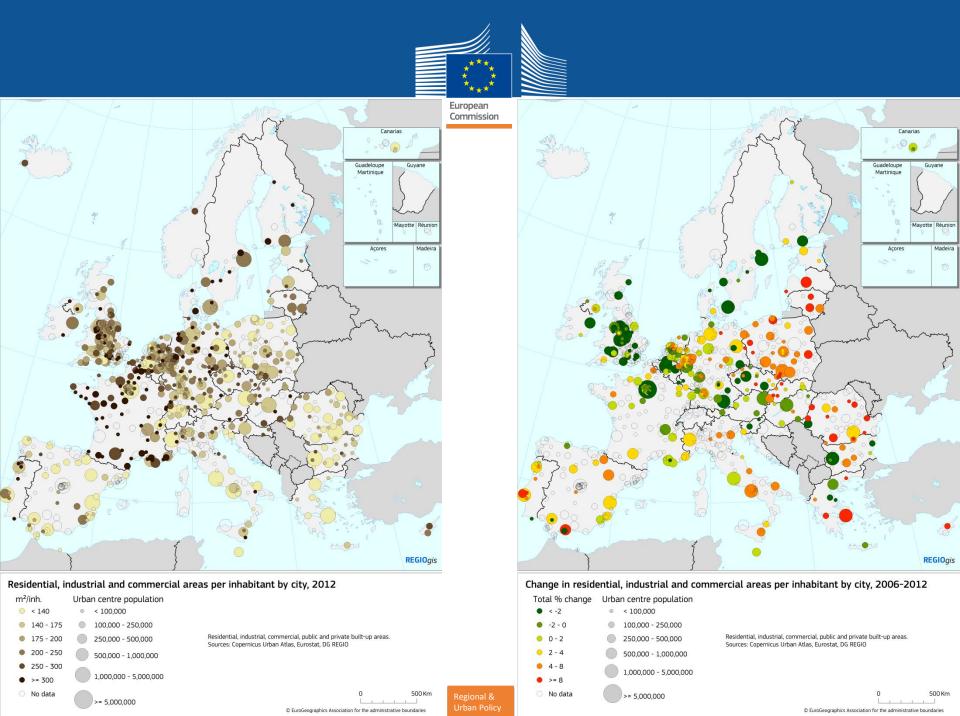
- Low-carbon modes more popular in cities, but more can be done to make these attractive:
  - Make walking and cycling safe and convenient
  - Improve speed and frequency of public transport
  - Charge more for parking a car in the city centre
- To reach the EU GHG emission targets, car use may need to be reduced. Several cities have succeeded to reduce car use.
- Traffic safety is high in most EU cities, but it can still be improved in several cities





# RESOURCE EFFICIENT CITIES







#### **Resource efficient cities**

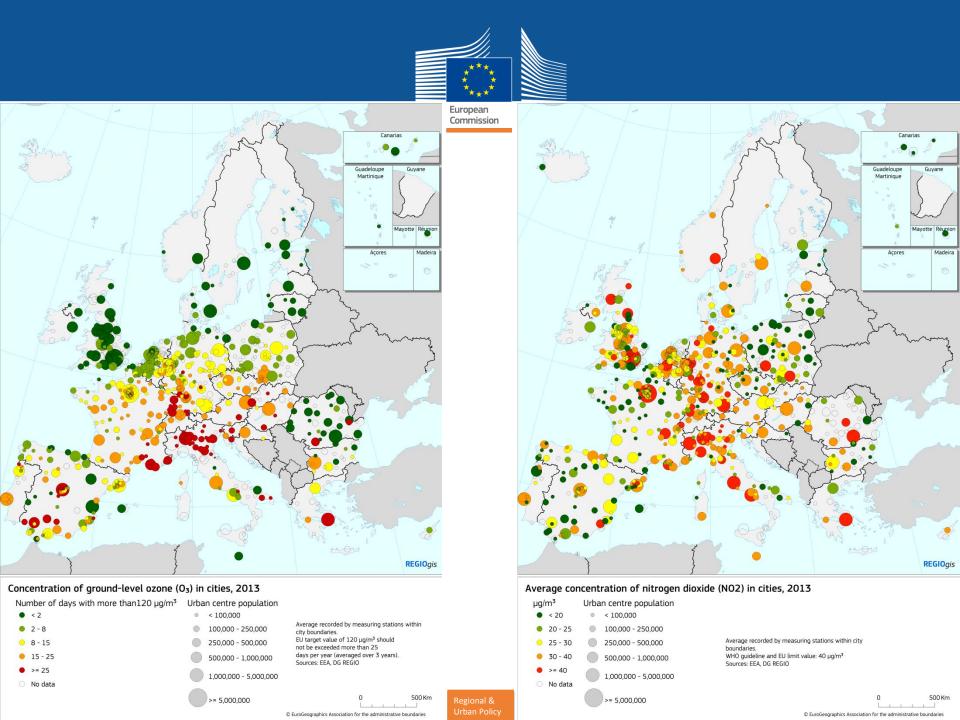
- Cities compared to rural areas need
  - Four times less land,
  - Ten times less local road
- Large cities and Mediterranean cities use less land per inhabitant
- Most EU cities with a growing population have a slower increase in land use than in population
- This efficiency can deteriorate or improve over time depending on national and local policies





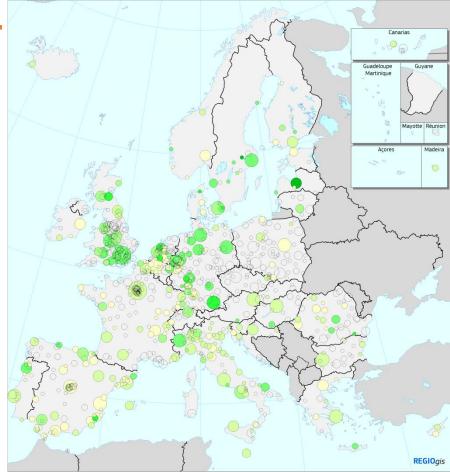
# URBAN ENVIRONMENT & CLIMATE CHANGE







- More than 300 cities have committed to reducing GHG emissions
- Cities focus increasingly on mitigation AND adaptation





>= 5,000,000

Reduction targets set by Covenant of Mayors signatories (as of 01/06/2016) located in cities. In most cases the reduction target refers to the absolute value of CO2 emissions; in others it refers to per capita reduction. Source: Covenant of Mayors Office, JRC, DG REGIO

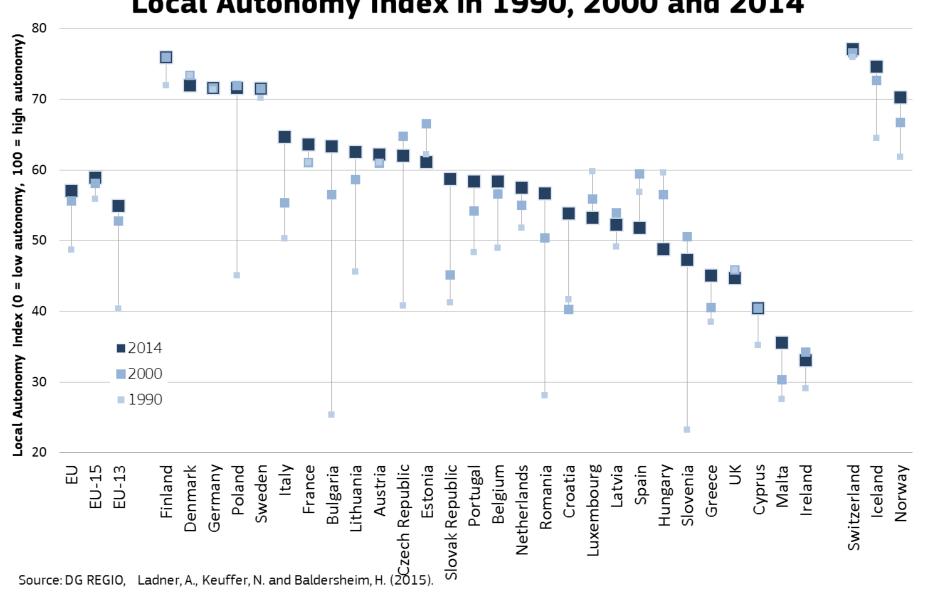
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## **URBAN GOVERNANCE**

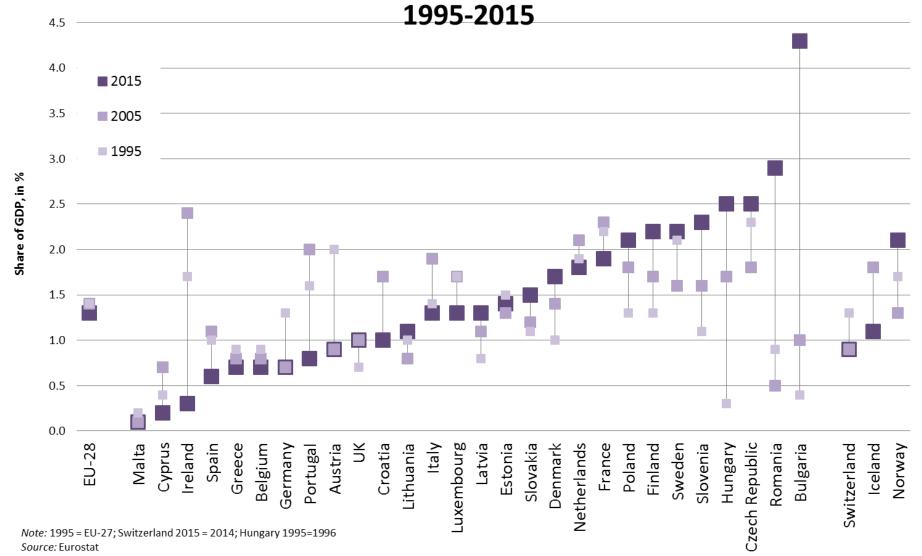


#### Local Autonomy Index in 1990, 2000 and 2014



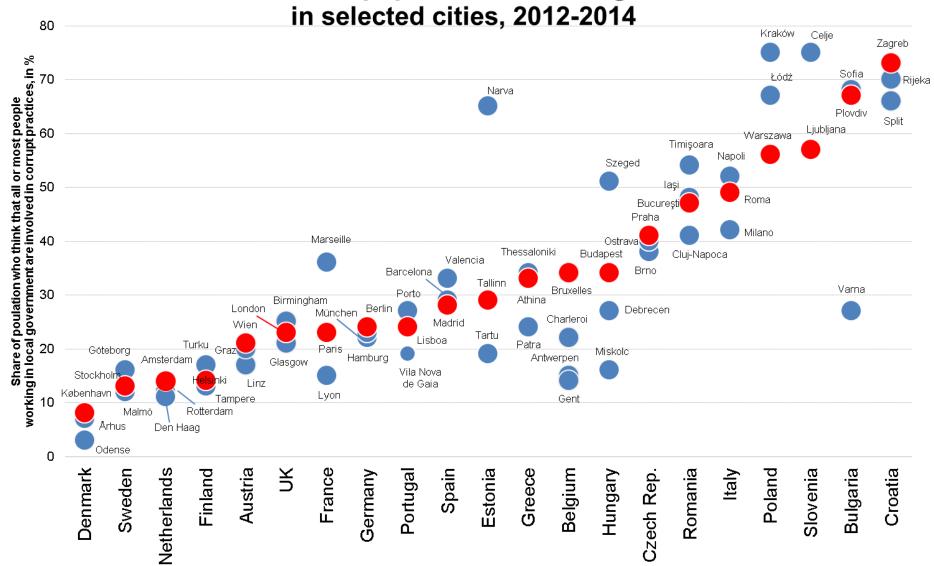


# Local public investment relative to GDP per country,



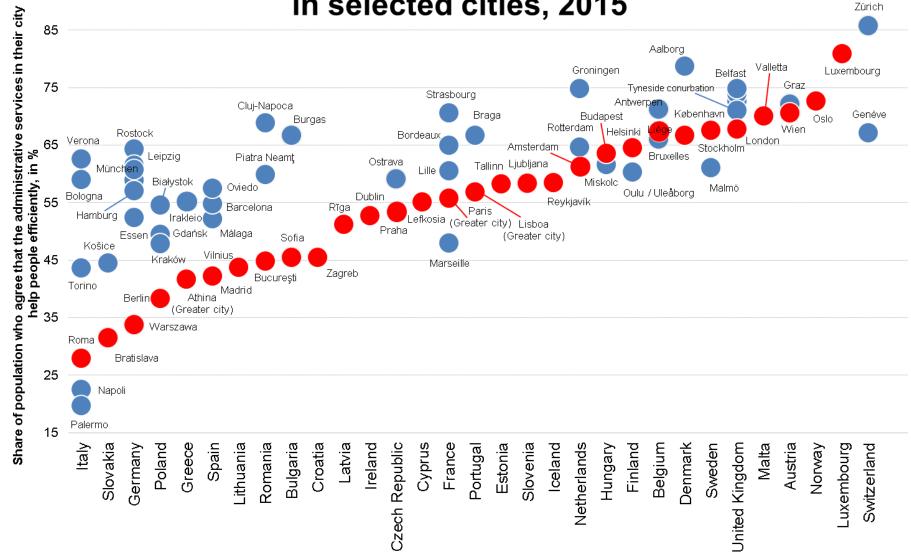


Perceived corrupt practices in local government in selected cities, 2012-2014





# Efficiency of public administration in selected cities, 2015





#### **Conclusions**

- European cities are central to reaching key EU economic, social and environmental goals
- European cities already have many benefits but they can further improve their performance with
  - sufficient funding,
  - enough autonomy and
  - a strong metropolitan government



#### Links

- State of European Cities Report: <u>http://ec.europa.eu/cities-report</u>
- Urban Data Platform: <u>http://urban.jrc.ec.europa.eu</u>
- Global Human Settlement Layer: <u>http://ghsl.jrc.ec.europa.eu</u>

